ARABHI SUBHASH (IIT, Madras Computer Science)

SOFTWARE ENGINEER | FRONT-END & BACK-END DEVELOPMENT

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PROFILE SYNOPSIS

PROFESSIONAL EXPERIENCE

Results-oriented Software Engineer with 2 years of experience in contributing to the full software development lifecycle.

Demonstrated ability to identify, analyze, and resolve complex software issues across diverse platforms and technologies.

Adept in implementing Agile methodologies streamline to project workflows.

Strong knowledge of project management and customer relations, with a passion for building and innovative cutting-edge software.

CAREER ACHIEVEMENTS

All India Rank 166 in JEE ADVANCED 2017

All India Rank 700 in Paper-1 and 11 in Paper-2 of JEE MAINS | 2017

Top 1% in <u>NSEP</u> | 2016 – 2017

Membership in KVPY | Indian Institute of Sciences, Bangalore 2015 - 2016

Scholarship in NTSE | 2015 - 2021

SKILL SET

Software Development Life Cycle | Full-stack Development | Web Application Frameworks | UI & UX | Version Control | Requirements Analysis | Network Security Projects | Testing & Debugging

TECHNICAL SKILLS

Languages: C, C#, C++, Python, JAVA (OOPS), JS, OCaml Tools: MySQL, Git, Android Studio, Visual Studio, Azure cloud Libraries & Frameworks: React, Angular.js, .Net, Agile

ACADEMIC CREDENTIALS

- **<u>B.Tech</u>** | Computer Science & Engineering | IIT Madras | 8.0 (7.92) CGPA | 2021
- XII | MPC | 95.67%
- <u>X</u> 9.8

- Software Engineer | Microsoft | Jul'21 Jun'23
- Engineered a webpack 5 package from scratch, enabling seamless family-sharing options across various M365 applications. Demonstrated exceptional leadership as Scrum Master/Acting Team Lead for 4 sprints.
 - Enhanced family onboarding experience at a core level using Windows OOBE (Out of Box Experience) which significantly increased the user base from 8 to 15 million.
 - Led backend (C#) and frontend (React, JavaScript) development for family safety and connectivity applications in M365 suite, which involved migration of Angular MS family web pages to React.
 - Implemented parental controls, including time limits for games, browsers, and applications, on MS Windows and Xbox platforms.

Software Development Engineer Intern | Flipkart Internet Pvt Ltd. | May'20 – Jul'20

- Developed and implemented Quiz-type features into the Flipkart Surveys system while ensuring backward compatibility and reusability.
- Designed and integrated a user-friendly interface (UI) for clients, simplifying the survey creation.

Winter Product Development Intern | COS-X Business Solutions Pvt Ltd. | Dec'19 – Jan'19

- Enhanced the company's Hiring Platform by integrating cutting-edge features including Speech-to-Text, Resume Redaction, and Face Recognition.
- Developed robust APIs for voice identification by implementing advanced techniques such as Gaussian mixture models and frequency extraction.

PROJECTS HANDLED

Linear Bandits Research Project with Prof. Arun Rajkumar

- Data transfer systems have encoding for reliability. I tried to solve the problem of encoder selection to get the best of memory efficiency and reliability using Linear Bandits.
- Awarded the Samsung Pravartak Fellowship for outstanding work in physical systems.

Operating Systems with Prof. Pratyush Kumar

Implemented waitpid functionality in xv6 OS. Executed Scheduling Algorithms (FCFS, SJF, RR), and solved Dining Philosophers synchronization problem

Artificial Intelligence with Prof. Deepak Khemani

- Developed an AI-based Othello board game bot utilizing search tree algorithms like min-max and alphabeta pruning, showcasing strategic gameplay.
- Implemented genetic AI algorithms to solve TSP (Traveling Salesman Problem) in non-exponential times.

Machine Learning with Prof. Hema A. Murthy

Classified sequential data from handwritten Telugu letters & audio numbers using Hidden Markov Models. Built K-Nearest Neighbour, Multi-Class Logistic Regression, Polynomial & Gaussian Kernels SVM classifiers.

Deep Learning with Prof. C. Chandra Sekhar

Studied GoogleNet and VGGNet architectures and created custom Convolution networks with NetVlad architecture, Image captioning with Recurrent Neural Networks using PyTorch.

Reinforcement Learning with Prof. Balaraman Ravindran

- Implemented Epsilon Greedy, Softmax, UCB, Median Elimination algorithms on a 10-arm bandit testbed. Created a custom environment using OpenAI gym, implemented SARSA, Policy Gradient.
- Solved Hallway environment using Q-learning and OpenAl gym Cart-pole environment using DQN.

Other Projects:

- Compiler Design: Built MacroJava compiler (Parsing, Type Checking, SDT, IR Generation). Implemented Graph Coloring (register allocation), control flow analysis, and basic block optimizations
- Database Management: Conducted data modelling for smaller versions of popular databases such as IMDB, Student Management, and Employee Management.
- Computer Networks: Implemented Go Back-N, and Selective Repeat protocols for reliable data transfer. Constructed custom UDP, TCP, and ICMP packets using Scapy, imitating DNS Server.
- Cache simulator: Developed Cache simulator, managed memory replacement policies (LRU), write-back, and write-through design choices to get better understanding of computer architecture.
- NLP Project: Developed a Vector Space Information Retrieval system, enhancing precision by twofold compared to regular systems, using concepts like LSI and ESA.