

Sachin P Kalburgi

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### Summary

- **4+ years** of experience in the field of IT specialized on Game Testing and Quality Assurance
- Experienced in co-leading team in multiple Projects
- Experience in the following phases of Software Testing Writing Test Case, Test Execution and Status Reporting
- Worked on different types of testing including System, Integration, End2End, black box testing, functional testing, regression testing ,UI/UX etc...
- Decent knowledge on Xbox, PS4 and Switch compliance.
- Extensive experience in Bug reporting and its tracking using bug tracking tools
- Troubleshooting, Knowledge Sharing, Mentoring, Improve testing process etc
- Quick learner with the ability to learn new technologies
- Ability to work both independently as well as in team

### Professional Experience

- Currently Working as **Senior Test Engineer** at **Sun Technology Integrators, Bangalore** from **March 2017** to till date

### Educational Background

- **B.E in Industrial & Production** from B.V.B. College of Engineering and Technology, Hubli in 2015

### Skills Summary

<b>Operating Systems</b>	Windows, Android, iOS and MAC
<b>Test Management Tool</b>	Testrail, Test case lab
<b>Bug Tracking Tool</b>	JIRA, PlanIO, Mantis

### Project #1

**Name** : **PlayOcean Casino/Everywhere**  
**Role** : Game Tester  
**Teamsize** : 10  
**Platforms** : Android, iOS

#### Description:

PlayOcean Casino/Everywhere is an app which contains multiple mini games. Namely 'Topsy Tentacles Slots', 'Bingo On Deck', 'Queen Sea Poker', 'Keno On Deck', 'Roulette On Deck', 'Kings Cruise Lottery'. PlayOcean Casino has been implemented in Cruise ships replacing the casinos.

#### Responsibilities:

- Understanding the product, new features
- Reporting the bugs using Bug Tracking tool and Verifying fixed bugs
- Maintained constant communication with the clients through Slack
- Troubleshooting, supporting other team members and mentoring

## Project #2

**Name** : **Adventure Academy**  
**Role** : Game Tester  
**Teamsize** : 22  
**Platforms** : Android, iOS, MAC, PC.

### Description:

Adventure Academy is an MMO game meant for kids from the age of 8-13. It contains educational videos/activities which can be accessed from the Kiosk/Meta menu's placed at multiple locations throughout the game. Players can level up their characters by gaining XP which can be gained from completing curriculum activities. The game also has quests which provides the players with objectives to complete and user can gain coins post completion of a quest. It has multiple zones to which the player can travel after leveling up their character.

### Responsibilities:

- Understanding the product, new features
- Writing, executing and Reviewing the Test Cases
- Reporting the bugs using Bug Tracking tool and Verifying fixed bugs
- Troubleshooting, supporting other team members and mentoring
- Maintained constant communication with Clients through Slack/Discord
- Preparing and sending Daily Status Reports to the concerned parties

## Project #3

**Name** : **Human Fall Flat (Compat testing)**  
**Role** : Game Tester  
**Teamsize** : 2  
**Platforms** : Android, iOS.

### Description:

Human Fall Flat is a puzzle game where players are required to solve puzzles and complete levels. There are no rules as to how the players can complete the level. The player can use shortcuts in the levels to get to the next level.

### Responsibilities:

- Understanding the product/features
- Reporting the bugs using Bug Tracking tool and Verifying fixed bugs
- Supporting team member and mentoring
- Maintained constant communication with Clients through Skype
- Preparing and sending Daily Status Reports to the concerned parties
- Tested the game on multiple devices (iOS and Android)

#### **Project #4**

**Name** : **Secret Neighbor**  
**Role** : Game Tester  
**Teamsize** : 6  
**Platforms** : Xbox/PC

##### **Description:**

Secret Neighbor is a Social Horror game. 6 players enter the gameplay and one of them is secretly a neighbor and the neighbor has to catch all the kids before they open the Basement door. If kids enter the Basement the Neighbor loses.

##### **Responsibilities:**

- Understanding the product/features
- Worked on Compliance test cases
- Reporting the bugs using Bug Tracking tool and Verifying fixed bugs
- Supporting team member and mentoring
- Maintained constant communication with Clients through Skype/Slack
- Preparing and sending Daily Status Reports to the concerned parties

#### **Project #5**

**Name** : **Hellpoint**  
**Role** : Test Lead  
**Teamsize** : 3  
**Platforms** : Xbox, PS4, Nintendo Switch, PC

##### **Description:**

Sci-fi hack and slash RPG based on Dark Souls. The player has to collect 100% data to meet the Author (interface).

##### **Responsibilities:**

- Understanding the product/features
- Performed compliance checks on Xbox, Switch and PS4
- Reporting the bugs using Bug Tracking tool and Verifying fixed bugs
- Supporting team member and mentoring
- Maintained constant communication with Clients through Discord
- Preparing and sending Daily Status Reports to the concerned parties

#### **Project #6**

**Name** : Red Solstice 2  
**Role** : Senior Test engineer  
**Teamsize** : 8  
**Platforms** : PC

**Description:** RS2 is a real time tactical game, comes with 2 modes, a Campaign mode and Skirmish mode, the story revolves around the main character called 'The executor', the campaign mode focuses on story mode where Strol has infected mars and the mission is

to destroy strol.

**Responsibilities:**

- Managing team and assigning tasks
- Reporting the bugs using Bug Tracking tool and Verifying fixed bugs
- Supporting team member and mentoring
- Maintained constant communication with Clients through Discord

**Personal Details:**

Full Name	: Sachin P Kalburgi
DOB	: 23-May-1993
Marital Status	: Single
Nationality	: Indian
Sex	: Male
Present Address	: Hubli
Languages known	: English, Hindi, Kannada