

Vaibhav Angi

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EDUCATION

CHANDIGARH UNIVERSITY

B.TECH IN COMPUTER SCIENCE
2017-2021 | Chandigarh, India

NOSEGAY PUBLIC SCHOOL

May 2017 | Ganganagar, India

LINKS

Hackerrank:// [vaibhavangi6119](#)

LinkedIn:// [vaibhavangi](#)

Leetcode:// [vaibhavangi](#)

Github:// [vaibhavangi3](#)

SKILLS

LANGUAGES

C++

Java

Spring Boot

Javascript

TypeScript

Vue.JS

JSON

React

Node JS

C#

.NET

Window Presentation Foundation

COURSEWORK

UNDERGRADUATE

Object Oriented Programming

Operating Systems

Database Management

Functional Programming

Digital and Multimedia Technology

Computer Architecture

EXPERIENCE

TELESTREAM | SOFTWARE ENGINEER

April 2021 – Present | Bangalore, India

Telestream GLIM :- May 2023 – Present

- GLIM runs as a server application which dynamically starts encoding the content whenever user requires to play content. Tech Stack - **Vue.js** as its frontend framework and on the backend, **Spring Boot** layer enables robust data processing.
- For GLIM, Collaborated closely with cross-functional team members using **Spring Boot** to successfully develop and maintain REST APIs on **Telestream GLIM** for **dynamic ad insertion** in streaming video content, contributing to the seamless delivery of targeted advertisements. On the Frontend, Created **Vue.js** Components to create Modular UI, maintaining state for the Application.

Telestream Multiscreen :- April 2021 – May 2023

- Ensured superior video playback quality by writing code **.NET** Layer along with low-level **C++** code for streaming content in **Dolby Vision** technology on **Telestream Multiscreen**, resulting in an enhanced user experience.
- Led the development of essential components that proficiently package Media Segments into different live streaming formats (**HLS/DASH**), optimizing content delivery and playback across multiple platforms.
- Mentor junior team members and assist in their professional growth.

TOROI INNOVATION LABS | SOFTWARE ENGINEER INTERN

May 2019 – August 2019 | Gurugram, India

- Designed engaging and responsive landing pages using **JavaScript**, resulting in a significant increase in user engagement.
- Utilized **Vanilla Javascript** components to create **reusable and modular UI elements**, streamlining the development process and increasing code efficiency

PROJECTS

MONISTOCK Oct 2022 – Nov 2022

- It's a Java Based Application to monitor and track stock prices. I have created the frontend using React and the backend is made on Spring Boot which uses JSON for Data Interchange and analyze the prices.
- The advantage of this application is to provide a platform where customers can monitor individual stock technically.

MEDIAMANAGER Mar 2021 – May 2021 | Ithaca, NY

- It's a .NET Based Application to manage and organize media files. I have created the frontend using React and the backend is made on .NET.
- The use case for this application comes for those users who are not great in organizing their files and folders but need them in times of emergency.

ACHIEVEMENTS

2019	top 4/400	Nasa Space Apps Challenge
2019	top 100	IEEE Xtreme
2021	6 th /500	CS 3410 Cache Race Bot Tournament
2020	Qualified	Round 1 Google Code Jam