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Ambivert by nature and an ambitious Quality Analyst at work with a track record of dependability and leadership.

5.8 years of experience as a Quality Analyst in EA Sports having worked in Quality Verification for different projects. Knowledgeable in QA methodology with proven history of reducing errors to increase quality.

Proficient in preparing test cases, plans and scripts. Dedicated to analysing and resolving defects.

Experienced Software Tester highly skilled in Software testing for Mobile and Web applications. Experience in Cross platform testing.

Hands-on experience on Jenkins Builds Cooking. Performed manual testing on Android and iOS platforms.

Involvement in preparing Test Scenarios, Test Cases, and Test Data. Verifying request and response using Charles proxy application.

Knowledge of ADB logs. Knowledge of API Testing.

Measuring Application Performance (Load Times, Memory Usage, FPS, and Network Statistics). Complete exposure on STLC and Bug Life.

# Professional Experience

**Quality Analyst I, Electronic Arts Pvt Ltd Project**: **FIFA Mobile Global *Responsibilities***:

Working on Power BI dashboards & analyzing project data to work on the estimates and actuals.

Provided regular updates to team leadership on quality metrics.

Communicating consistency problems or production deficiencies with quality and production leadership.

Developed monthly, end-of-quarter and other statistical reports, including analysis for leadership team and for quality improvement program outcomes studies.

Partnered with management to create, develop and implement quality initiatives, resulting in better achievement of team goals.

Collaborated with management to provide training on improved processes and assist with creation and maintenance of quality training.

Developed and maintained quality assurance procedure documentation. Implemented test scripts and recorded results.

**Sr. QA Tester, Electronic Arts Pvt Ltd Project**: **FIFA Mobile Asia *Responsibilities*:**

Managed team of 15 employees, overseeing hiring, training, and professional growth of employees.

Created plans and communicated deadlines to ensure projects were completed on time. Quickly learned new skills and applied them to daily tasks, improving efficiency and productivity.

Performed NCT, Heartbeat, Performance & UI related checks.

Performed Gameplay Checks of Dev team to ensure game tweaks in new update are proper.

04/2021 – present

Hyderabad

01/2019 – 03/2021

Hyderabad

## QA Tester II, Electronic Arts Pvt Ltd Project: Chillingo

### *Responsibilities*:

Worked as the main POC for Chillingo Projects & handled the different titles under it diligently.

Created spreadsheets using Microsoft Excel for daily, weekly and monthly reporting. Identified issues, analyzed information and provided solutions to problems.

Used coordination and planning skills to achieve results according to schedule. Prepared specific testcases to monitor tester accountability thereby ensuring more effectiveness of the checks done.

## QA Tester I, Electronic Arts Pvt Ltd Project: Live Team

### *Responsibilities*:

Played a major role in the first live project assigned to me with respect to live content verification & testing different titles.

Provided feedback for online gaming performance, measuring qualitative impacts of factors such as latency, download speeds and other network considerations.

Provided subjective feedback to shape game development by applying personal and third party taste profiles.

Collaborated with team members to test multi-player content during quality assurance tasks.

Wrote and submitted comprehensive bug reports, providing details on factors such as ease of replication, severity and other metrics.

Followed procedural protocols for determining content functionality and quality. Investigated malfunctions of in-game products, tracking issues to discover root causes and possible corrective measures.

Completed in-depth usability testing on Windows, Android and iOS mobile devices. Performed smoke checks, update testing & sanity tests on live builds along with regular MTX verification & server update monitoring.

05/2017 – 12/2018

Hyderabad

10/2015 – 04/2017

Hyderabad

# Education

## B.Tech (CSE), JNTU

*72.11% (First Class with Distinction)*

2015

Hyderabad

 **Skills**

Agile Methodology STLC

SQL

API Testing Regression Testing Defect Reporting

Manual Testing Smoke Testing Mobile Testing

Functional Testing Sanity Testing

Web Application Testing

#  Accomplishments

## Top performer in all the projects handled in EA.

*Received due appreciation from the managers time & again.*

## Participated in "Hackathonx1' conducted by QV|EA | '19

*Runner up team on the idea of game balancing.*

## Member of the Hyderabad Cultural Club in EA.

*Active contributor for all the extra co-currcicular activities held in & around EA.*

## Participated in "Srujana Fest' conducted by ABVP|JNTUH | '13.

*Paper was selected in top 2 presentations out of 500+ participants.*

#  Technical Skills

***Languages***: Python

***OS***: Windows, Linux, Mac OS.

***Defect Tracking Tools***: JIRA, JAAS.

***Test Management Tools***: RPC, CST, Optool.

***Tools***: Devtrack, PowerBI, Jenkins, iTools, iTunes, iMazing, Xcode, Charles, Bughive, Drapertool, ADB, Android Studio, Postman, 3uTools.

***Database***: MySQL