

Amit Rajkumar Swami

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OBJECTIVE:

To become a part of an organization where I can use my knowledge and can adopt advanced things for my personal growth along with organizational growth.

QUALIFICATIONS:

- **SavitribaiPhule Pune University, Bachelor of Commerce (B.com) (2016)**
Marathwada Mitra Mandal's College of Commerce, Pune.
- **Maharashtra state board of secondary and higher secondary examination, HSC (2013)**
Shri RajarshiShahuCollege, Latur
- **Maharashtra state board of secondary and higher secondary examination, SSC (2011)**
Shri Deshikendra Highschool, Latur.

WORK EXPERIENCE:

- **Playgig, Bangalore**
 - Currently working as a QA Tester II
 - Joining Date - September – 2023
- **Electronic Arts, Hyderabad**
 - Currently working as a QA Tester II
 - From - July/2021 Till August/2023
- **GlobalStep, LLC, Pune**
 - Worked as a Test Engineer.
 - From - December/2019 Till June/2021
- **Concentrix, Pune**
 - Worked as a Customer Adviser.
 - Had 6 months of experience as a customer adviser.

TECHINICAL SKILLS AND KNOWLEDGE :

- **Testing Approach :** Manual
- **Testing skills :** Manual Testing, Regression Testing, Compatibility Testing, Functionality Testing, Performance Testing, Soak Testing

- **Build creation:** Jenkins
- **Server Deploy:** Playfab
- **Build distribution:** App Center
- **Platforms :** Steam, Xbox One, Playstation 4
- **Test Management Tool :** Testrail
- **Bug Reporting Tool :** Jira
- **Computer skills :** Familiar with Windows 8, 10, 11, Familiar with MS-Office, Google docs

PROJECT PROFILE :

• **Project 1**

Project Name : Outriders
Environment : Steam, Playstation 4 & 5, Xbox X & One, Stadia
Tools : Jira, Testrail
Team Size : 45
Role : Test Engineer

➤ **Description :**

Outriders is a role-playing third-person shooter games. In the beginning of the game, players create their custom characters and choose from four classes, each of them has unique abilities that the players can utilize. The four classes include the Trickster, Pyromancer, Devastator, Technomancer. These special skills have a short cooldown time and can be combined with other skills for maximum effects. The game features a skill tree that allows players to unlock and upgrade their skills. Players can use different weapons such as shotguns and assault rifles to defeat enemies, and firearms can be customized with weapon mods.

➤ **Role and Responsibilities :**

- Understanding the requirements and functional specification of the game.
- Conduct Functional, Regression, Performance, Compatibility, Soak Testing.
- Testing the game on required platforms.
- Finding and reporting new defects.
- Log the bug into bug tracking tool i.e. Jira.
- Updating the regression progression using the regression tracking tool i.e. Testrail.

• **Project 2**

Project Name : Sims 4
Environment : Steam, Playstation4, Xbox One, MacOS
Tools : Jira
Role : QA Tester II

➤ **Description :**

Sims 4 is a strategic social simulation video game, similar to preceding titles in the series. There is no primary objective or goal to achieve, and instead of fulfilling objectives, the player is encouraged to make choices and engage fully in an interactive environment. The focus of the game is on the simulated lives of virtual people called "Sims", and the player is responsible for directing their actions, attending to their needs, and helping them attain their desires. Players control their life and explore different personalities which change the way the game plays out. "Simoleon" is the unit of currency used in the game. Players can play with pre-existing Sims and families, or create their own.

➤ **Role and Responsibilities :**

- Understanding the requirements and functional specification of the game.
- Conduct Functional, Regression, Ad-hoc Testing.
- Testing the game on required platforms.
- Finding and reporting new defects.
- Log the bug using bug tracking tool i.e. Jira.

● **Project 3**

Project Name : Mystic Kingdoms
Environment : Steam, Playstation 4 & 5, Xbox, Mobile
Tools : Jira, Playfab, Jenkins, Confluence, HelixSwarm
Team Size : 12
Role : QA Tester II

➤ **Description :**

Mystic Kingdoms is still in development.

➤ **Role and Responsibilities :**

- Understanding the requirements and functional specification of the game.
- Conduct Necessary Testing (Functional, Ad-hoc, sanity, Smoke, etc).
- Testing the game on all platforms (Steam, Playstation 4 & 5, Xbox, Mobile)
- Finding and reporting new defects.
- Log the bug using bug tracking tool i.e. Jira.
- Writing and executing test cases.
- Create Client and Server builds using Jenkins and distribute the build to team.
- Deploy server build and make sure servers are ready for use.
- Upload all the builds to App center to distribute the builds to QA, Studio and other teams as required.
- Create DSR and send it to studio.
- Assign daily task if required.
- Create patch note.

INTEREST/ Hobbies:

Playing FPS Games, Riding Bike, Handel Electronic Gadgets.

LANGUAGES :

- **Marathi** – Read, write and speak
- **Hindi** – Read, write and speak
- **English** – Read, write and speak

PERSONAL MEMORANDUM:

Name: **Amit Rajkumar Swami**

Date of birth: 10th FEB 1996

Father's name: **Rajkumar B. Swami**

Mother's name: **Uma R. Swami**

Declaration

I hereby declare that the above mentioned details are true and correct to the best of my knowledge.

Amit Swami