Swapnil Pillay

Associate QA Lead

Professional Summary

Passionate Game Tester with 11 years helping developers expand audiences by providing deep insight into gamers' tastes and desires. Comfortable providing both functional and statistical feedback as well as subjective and constructive criticism. Keen to contribute lifelong gaming experience to help create technically sound and incredibly enjoyable titles.

Work History

Associate QA Lead

2021-08 - Current

Gametion Tech. Pvt Ltd, Pune

- Validating each and every new feature of the Game.
- Reviewing design, requirements and identifying potential gaps and ensuring requirements are complete and comprehensive.
- Writing test documentation such as test cases, checklists.
- Monitoring resolution of bugs, tested fixes and helped developers tackle ongoing problems by providing QA perspective.
- Operated under Agile and Scrum frameworks to complete releases and well-organized sprints.
- Tested functional and compatibility of new programs or updates in comparison to existing applications.
- Kept test cases updated with current requirements.
- Involved in Weekly meeting with Stakeholders to discuss project status.
- Mentoring Juniors on project.

Contact

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Skills

Game Testing
●●●●●
Advanced

Mobile Game Testing
●●●●●
Advanced

Agile Framework
●●●●●
Advanced

Analytical Skills
●●●●●
Advanced

Jira Test Management
●●●●●
Advanced

Security testing for games
●●●●●
Advanced

2020-01 - 2021-08

QA Analyst

Zimetrics Pvt Ltd, Pune

API testing

- Reviewing the design, requirements and identifying potential gaps and ensuring the requirements are complete and comprehensive.
- Writing test documentation such as test plans, test cases, checklists.
- Involved in creating Gantt charts for the QA team tasks.
- Validating and tracing test cases in PTC tool.
- Provided regular updates to team leadership on quality metrics by communicating consistency problems or production deficiencies.
- Involved in daily meeting with the Client to discuss the project status.
- Participated in departmental meetings to establish short- and long-term strategy.
- Mentoring Juniors on the project.

2016-12 - 2019-07

Senior Game Tester

Jetsynthesys Pvt Ltd, Pune

- Collaborated with team members to test multi-player content during quality assurance tasks.
- Applied experience with 3D modelling applications such as Unity to testing quality of art assets and in-game models.
- Investigated malfunctions of in-game products, tracking issues to discover root causes and possible corrective measures.
- Wrote and submitted comprehensive bug reports, providing details on factors such as ease of replication, severity and other metrics.
- Monitored resolution of bugs, tested fixes and helped developers tackle ongoing problems by providing QA perspective.
- Evaluated function, performance and design compliance of every product against design standards and customer needs.

2014-09 - 2016-12

Mobile Game Tester

Zapak Mobile Games Pvt. Ltd, Pune

- Investigated malfunctions of in-game

- products, tracking issues to discover root causes and possible corrective measures.
- Performed various manual testing practices like Smoke, Sanity, Regression, Integration, System, API, Acceptance testing.
- Verified the game for Compliance, Compatibility, Hardware Interrupts, Network Interrupts, UI, Localization, Performance, IAP and game Security, Ads mediation, Json checks, Server side testing, Backward compatibility, Cross platform, Usability.

2013-05 - 2014-09

Game Tester

Ubisoft Entertainment India Pvt. Ltd, Pune

- Investigated malfunctions of in-game products, tracking issues to discover root causes and possible corrective measures.
- Performed various manual testing practices like Smoke, Sanity, Regression, Integration, System, API, Acceptance testing.
- Verified the game for Compliance, Compatibility, Hardware Interrupts, Network Interrupts, UI, Localization, Performance, IAP and game Security, Ads mediation, Json checks, Server side testing, Backward compatibility, Cross platform, Usability.

2012-05 - 2013-02

Test Engineer

Global Step India Pvt. Ltd, Pune

- Investigated malfunctions of in-game products, tracking issues to discover root causes and possible corrective measures.
- Performed various manual testing practices like Smoke, Sanity, Regression, Integration, System, API, Acceptance testing.
- Verified the game for Compliance, Compatibility, Hardware Interrupts, Network Interrupts, UI, Localization, Performance, IAP and game Security, Ads mediation, Json checks, Server side testing, Backward compatibility, Cross platform, Usability.

Education

2009-08 - 2011-05	**Master in Computer Science**
	Pune University

2004-07 - 2008-05	**Bachelor in Computer Science**
	Pune University

2002-06 - 2004-05	**H.S.C: Science**
	Maharashtra Board

2001-05 - 2002-05	**S.S.C**
	Maharashtra Board

Certifications

- Project Management Simplified from LinkedIn Learning

- Scrum Basics from LinkedIn Learning

- Diploma in Software testing from SEED Infotech

Hobbies

- Playing video games
  Watching Football