A passionate web developer who loves to solve complex business problems and a team player where collaboration is the key in enabling teams to achieve the greater good, having experience as a Full-Stack Web Developer with some renowned companies, but not limited to any tech-stack as learning new skills is my new skill.

### **EXPERIENCE**

Jan, 22 - Present	<ul> <li>Energy Exemplar, Software Engineer</li> <li>Promoted to Software Engineer, in addition to previous responsibilities mentioned below, I got a chance to lead a team of six, collaborating, taking sessions on different aspects of the product, domain, and database, or code base for new joiners and others, coordinating with the PMs, taking calls in short notice to get things done and demoed. Tech mentions:- <ul> <li>In my tenure, I have worked on multiple projects independently and with the team, implementing features from scratch.</li> <li>Achieved 60% improvement around map while zoom-in or out with numerous geometries.</li> <li>Understood input database which was the backbone of the application which was dynamically generated using the same, and took sessions for teams and new joiners.</li> <li>Came up with plenty of features that never existed and took ownership of those which added value to user experience.</li> <li>Developed a good amount of reusable components which helped reduce unnecessary repetition of code, made the development process faster, and testing simpler.</li> <li>Refactored an entire API client for mutations to reduce code repetition and make APIs config driven instead.</li> <li>Discussions and collaboration with front-end teams to ensure teams are aligned in terms of</li> </ul> </li> </ul>
Jan, 21 - Dec-21	libraries used, best practices, quality of code, code reviews, and local setup (most painful). <b>Energy Exemplar,</b> Associate Software Engineer Worked on PLEXOS Cloud as a part of the product team, with agile and scrum methodology, planning, developing, refactoring, testing, carrying out spikes (POCs), coming up with ideas around improvements in tech and design sides, creating and pushing components into NPM packages, performance improvements. Also worked around the microservices architecture to add new features and bug fixes. Worked on .Net Core (C#/MVC), EF Core, Vue.JS, Javascript+Typescript, CSS/SCSS, Ag-Grid, Deck.GL, D3, Vuetify, Git, Telemetry, React-Query, GraphQL.
Jan, 20 - Dec, 20	<b>INSZoom,</b> Product Engineer Planned, developed, tested, deployed, and maintained web applications. I also worked on SQL, writing statements, and stored procedures. Effectively translated client requirements into the application by coming up with the best solutions. I managed a number of projects independently covering front-end and

### PROJECTS

# Gaadi Ghoda (Front-End + Back-End)

A full-stack project built for logistics and transportation businesses to help them track their vehicles and expenses individually, customer-wise bill tracking, and summary dashboards for selected periods to figure out business performance. Used React.js + Tailwind, Asp.Net Core as the tech stack, and PostgreSQL as the database.

back-end + database. Worked on all the modules and tech stacks that were present.

# **IStayAtHome**

Created a web-app istayathome that hosts a lot of challenges. Users can complete these challenges and nominate other people on social networks to boost positivity. This was made to prevent boredom in people during the time of lockdown during COVID-19.

# School Management System (School Project)

Developed GUI and all the functionalities using JAVA Netbeans. It used MySQL for storing data and login credentials, a single login screen for all kinds of users. Added features like a borderless window, custom tray and taskbar icon, splash screen, and image slideshow using animation libraries.

### SKILLS

HTML 5/CSS/SCSS | Javascript | Typescript | Vue.JS | React.JS | GraphQL | Ag-Grid | Vuetify | Material UI | Deck.GL | Nebula.GL TurfJS | ChartJs | D3 | Vuex | ReactQuery | Redux | C/C++ | OOPS | VB.Net | ASP.Net/C#/MVC | SQL | PostgreSQL

# **EDUCATION**