# CONRAD WADE PSM

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PSM with 8+ years of project & technical program management experience in the software industry.

# TECHNICAL PROGRAM DIRECTOR ONEDOME INC. SAN FRANCISCO. 2018-2019

A first to market mixed reality experience integrating augmented reality and projection mapping.

- Designed agile influenced Asana project management plan.
- Lead adoption company-wide, resulting in higher productivity and accountability.
- Identified deficiencies in processes. Proposed and implemented effective alternatives.
- Worked with the technical team to implement elements of XP.
- Created automation and monitoring dashboard for a diverse device ecosystem.
- Built dashboard using Node, Pagerduty, Nagios, Meraki, and IFTTT.
- Executed 20+ technical programs, collaborating with over 50 artists and technicians.

# MANAGING DIRECTOR CHICLY INC. SAN FRANCISCO, 2016-2018

App-based fashion discovery and professional styling services on demand.

- Led well-defined agile engineering sprints.
- Served as the interface between stakeholders, engineering, product, and design.
- Built technical, marketing, and executive teams from 3 people to a team of 20.
- Developed IOS and PWA applications on-time and under-budget.
- Established scum and facilitated daily stand-up for engineering and marketing.

# PROGRAM MANAGER FEMTO.IO INC. SAN FRANCISCO, 2012-2016

Microcontroller Manufacturer that focused on smallest in class spatially aware IOT devices.

- Facilitated hardware engineering decisions.
- Created a 3D tracking prototyping microcontroller and provided consulting.
- Designed interactive visualizations using node.js and three.js.
- Oversaw product development through the entire life cycle on multiple products.
- Scaled manufacturing from a hand-made item to mass production.
- Served as Product Owner on the scrum team.

# PROGRAM MANAGER GOOGLE DEVELOPER GROUP SAN FRANCISCO, 2011-2015

Developer event organization that focused on emerging google technologies.

- Developed project plans for 300+ participant engineering events.
- Successfully ran over 30 projects with budgets often exceeding \$50,000 on Google's San Francisco and Mountain View campuses.
- Managed and grew membership from 0 to over 2,500 software developers.
- Built 75+ classrooms and taught classes on emerging open standards.
- Led strategic partnership and sponsorship programs.

# USER INTERFACE ENGINEER SMARTY ANTS INC. SAN RAFAEL, 2012-2013

App-based early childhood education game built for school systems.

- Planned, designed, and implemented the customer-facing interface development.
- Responsible for company's dashboard, partner dashboards, and corporate website.
- Led pixel-perfect CSS development in support of the back-end engineering team.
- Designed game data visualizations creating valuable insight on student performance.
- Participated in the daily scrum as a developer.

#### Certification:

Professional Scrum Master I (PSM I) Certification

#### **Project Management Software:**

Jira, Confluence, Asana, Teams, SmartSheets

## **Project Management Proficiencies:**

Scrum, Agile, Gantt, Waterfall, Kanban, XP, CFD

#### Design Software:

Figma, Photoshop, Illustrator, Animate

## **Software Development Skills:**

UI - User Interface Design, Wireframe, Prototype, Production)

# **Software Languages:**

HTML5, CSS3, Javascript, LAMP

#### Office Software:

Microsoft Word, Excel, Google Suite (Admin, Advanced User)

## Summary:

Distinctive problem-solving and project management skills, including experience executing complex strategic and operational initiatives. Extensive experience in establishing agile practices within teams. Solid ability to identify, report, and mitigate risk. Able to collaborate cross-functionally with stakeholders, engineering, marketing, design.

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