

KUMAR SHANU

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Job Objective:

A curious learner with more than 3 years of experience in Games testing. Worked as a Senior Quality Analyst with Electronic Arts, Hyderabad. My goal is to become a major contributor to a revolutionary technology that would make everyday life better.

Professional Experience:

1. Company: Electronic Arts (EA Games) (March 2022 – March 2023)

Role: Senior Quality Analyst

- Efficiently managed multiple projects in OTG (Online Test Group) team from the start to launch process.
- Trained and managed a team of 3-4 testers as a Senior QA.
- Providing live game demo sessions with several teams globally and preparation of test cases.
- Maintain good communication and productive collaboration with several teams like QC and QA teams outside EA developers and Project Managers.
- To create scenario sheets and implement of ideas on testing software.
- Identify and execute testing for complex and interconnected functionality.
- Communicate with Global clients on Project design, dates and executive teams through written reports and Oral presentations to identify and solve quality issues.
- Preparation of Test Cases, Scenario sheets and implementation of ideas on testing.
- Performed Load, Stress, Stability and reliability testing to improve games functionality.
- Submitting professionally written reports and feedback on the balance and design of titles.

2. Company: Babel-Keywords Studios (March 2020 – March 2022)

Role: FQA Engineer

- Trained in performing Regression, Retesting, Smoke, Sanity, Functionality, Adhoc and Compatibility Testing.
- Created, maintained and executed well fleshed out Test plans and Test cases.
- Experienced in working on various video game platforms including Nintendo Switch, PlayStation 4 and 5, Xbox One, Xbox Series X, PlayStation VR and PC
- Experienced in working on various Age rating certification organization (PEGI, ESRB etc)
- Performed Load, Stress, Stability, smoke and reliability testing to improve games functionality. Experience in Destructive Testing, Smoke Testing, Functional Testing and Regression Testing.

- Have hands on experience in Manual Testing, Games testing, Microsoft games, PC games, Xbox and PlayStation games, Virtual reality games.
- Test games, spots any irregularities and communication with the developer teams so that they can improve the quality of the games.
- Filing Bugs for the functionality issues, glitches and stuck issues using JIRA. Knowledge of bug tracking system and database workflow.

Technical Skills:

- Knowledge on Technical Tools – JIRA , Test-Link, Confluence
- Programming Languages – Core Java, C language
- Key Skills – Manual Testing, Games testing, UX Testing, Load testing, Software Testing

Qualifications:

Course	Stream	Year	Institute	Board	Marks
B. Tech	ETCE	2017	Jadavpur University	J. U	7 CGPA
XIIth	PCM	2012	D.A.V Public School, Deoghar, Jharkhand	CBSE	70%
Xth	-NA-	2010	D.A.V Public School, Deoghar, Jharkhand	CBSE	9 CGPA

Strengths:

- Willingness to learn
- Good communication skills
- Leadership qualities
- Problem solving attitude
- Open to learn with adaptability skills

Personal Profile:

Name: Kumar Shanu
Fathers name: Rabi Srivastava
Language: English, Hindi
Gender: Male
Nationality: Indian

I hereby declare that the above information is correct to the best of my knowledge and belief.

Place:
 Delhi

Signature:
 Kumar Shanu