

Sangita Kankhar

UI developer with 5.5+ years of experience

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DOB: 02/07/1990

HIGHLIGHTS

- **Primary Skills:**
 - JavaScript, Typescript, Angular, ReactJs, BackboneJs, AngularJs, jQuery, HTML5, CSS3
 - JavaScript Build Tools: Webpack, npm
 - Version Control Tools: Git, Bitbucket
 - IDE: WebStorm, Visual Studio, Eclipse IDE, Android Studio, Atom
 - Operating Systems: Windows, Mac
- **Additional Skills:**
 - NodeJs, Android, core Java, CSS processing, Angular Material, ngUpgrade.
 - Developed responsive webpages using HTML5, CSS3, JavaScript and Bootstrap to be used across many platforms, browsers and devices.
 - A skilled programmer for writing efficient, maintainable and reusable code.
 - Proficient in design, data structures, problem-solving, testing and debugging.

SUMMARY

- Client interaction and customer relationship management
- Requirement analysis
- Software development and enhancements

EDUCATIONAL QUALIFICATION

- Bachelor of Engineering (Computer Science), Amaravati University, Amaravati, Maharashtra

TRAININGS/ CERTIFICATION

- Completed Angular 5/6 training from Radical technologies Pvt. Ltd., Pune.
- Completed Java training from ATS Infotech, Pune.

PROJECT EXPERIENCE

Synechron Technologies Pvt. Ltd., Pune

Mar'17 - Present

Project 1: Client Statement.

Jan'21 - Present

Client: Ingram

Role: UI Developer

Description: Client statement is an inventory management tool which provides publishers with online ordering system, recommends title quantities for ordering, allows publishers to see amount of each title in warehouse and on backorder, provides real time order status.

Team Size: 2

Responsibilities:

- Analyzed the client requirement.
- Participated in requirement gathering, R&D, creating estimation report and involved in client meetings and daily standup calls.
- Discussed every aspect of a requirement with immediate supervisor, and participated in discussions regarding its feasibility and limitations
- Responsible for upgrading the complete application from Angular (4.2) to Angular (10.2)
- Prepared a detailed report about the feasibility of the solution
- Maintained quality of the development with minimum defects

Environment: Angular10, HTML5, CSS3, Bootstrap, npm, Visual Studio

Project 1: Ingram IQ

Jun'19 - Dec'20

Client: Ingram

Role: UI Developer

Description: Ingram iQ is a new sales information and reporting tool taking the place of Helix and Data Warehouse and MyIPS and MyIngram. Ingram iQ provides a consolidated view of all aspects of a publisher's involvement with Ingram in a single system. Ingram iQ has more information presented in multiple ways for a true reflection of sales, inventory, metadata fitness and other book data material. Ingram iQ has several dashboards and hyperlinks located at the top of each page.

Team Size: 9

Responsibilities:

- Analyzed the client requirement.
- Participated in requirement gathering, R&D, creating estimation report and involved in daily standup calls.
- Discussed every aspect of a requirement with immediate supervisor, and participated in discussions regarding its feasibility and limitations
- Responsible for rewriting and upgrading the complete application from AngularJs (1.7) to Angular (8)
- Implemented table and chart reports using ngx-datatable and Amcharts library.
- Prepared a detailed report about the feasibility of the solution
- Maintained quality of the development with minimum defects

Environment: Angular8, HTML5, CSS3, Bootstrap, npm, Visual Studio

Project 2: Floe4

Jul'2018 - May'19

Client: Ingram

Role: UI developer

Description: Floe-4 is content authoring tool to create different types of pre-defined template pages. It has list of projects, project contains multiple product and product has multiple screens, so we are managing hierarchy of content. It has user

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role management system which contains roles like super admin, admin, author and user. Some of the features highlights for this project are below:

- Token based authentication.
- Displaying list of project grid with search.
- Displaying list of products with search.
- Display content hierarchy.

Team size: 4

Responsibilities:

- Analyzed the client requirement.
- Participated in requirement gathering and involved in daily standup calls.
- Handled requirements and modifications in modules from client
- Developed functionalities adhering to client requirements and design specifications
- Maintained quality of the development with minimum defects

Environment: AngularJs, HTML5, CSS3, JavaScript, Bootstrap, npm, WebStorm

Project 2: Sage NorthHouse

May'2018 - Jul'18

Client: Ingram

Role: UI developer

Description: It is used for making interactive survey engines. Ths engines will be integrated with books and get publish in bookshelf for end user.

This includes four types of suvey engines:

- Leadership
- Leadership Trait
- Conflicts
- Scheduler

Team size: 4

Responsibilities:

- Analyzed the client requirement.
- Participated in requirement gathering, R&D, creating estimation report and involved in daily standup calls.
- Designed the client requirements and defined the activity flow of the required functionality
- Developed engines adhering to client requirements and design specifications
- Also implemented new engines according to the client requirements
- Handled requirements and modifications in modules from client

Environment: ReactJs, HTML5, CSS3, JavaScript, Bootstrap, npm, Visual Studio

Project 4: HMM

Jun'2017 - Apr'18

Client: Ingram

Role: UI developer

Description: Ingram is a company work on eLearning domain and VCS is the product for their client. HMM is one of the EBook by a publisher. I was responsible for the implementation of three types of ePubs:

- Read180
- Sys44
- Read180_teacher

Some of the features highlights for this project are below:

- Implementation of read aloud functionality with audio player.
- Implementation of voice sync with audio.
- Implementation of page mapping using JSON.

Team size: 3

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Responsibilities:

- Analyzed the client requirement.
- Participated in requirement gathering, R&D, creating estimation report and involved in daily standup calls.
- Discussed every aspect of a requirement with immediate supervisor, and participated in discussions regarding its feasibility and limitations
- Designed the client requirements and defined the activity flow of the required functionality
- Developed functionalities adhering to client requirements and design specifications
- Maintained quality of the development with minimum defects
- Handled requirements and modifications in modules from client

Environment: BackboneJs, HTML5, CSS3, JQuery, Javascript, Bootstrap, npm, webpack, Webstorm

KinderTouch Technologies Pvt. Ltd., Pune**Jul'16 - Mar'17****Project 1:** CTS (Care Transparency)**Dec'16 - Mar'17****Client:** CTS**Role:** Android developer

Description: Healthcare chat application where hospital staff and patient can share chat reports and other related documents.

Team Size: 2

Responsibilities:

- Analyzed the provided client requirement
- Participated in requirement gathering, R&D, creating estimation report and involved in daily standup calls.
- Discussed every aspect of a requirement with Manager, and participated in discussions regarding its feasibility and limitations
- Designed the client requirements and defined the activity flow of the required functionality
- Developed functionalities adhering to client requirements and design specifications
- Maintained quality of the development with minimum defects

Environment: Android, React Native, Core Java, Android studio

Project 2: KinderTouch- Best Preschool App**Jun'16 - Nov'16****Client:** KinderTouch**Role:** Android developer

Description: KinderTouch is a mobile application that helps preschool and parents connect in a far more meaningful way than occasional emails and newsletter. Any parent can start their KinderTouch network for their child's preschool and start sharing news, events and images.

Team Size: 2

Responsibilities:

- Participated in requirement gathering, R&D, creating estimation report and involved in daily standup calls.
- Discussed every aspect of a requirement with Manager, and participated in discussions regarding its feasibility and limitations
- Developed functionalities according to the requirements and design specifications
- Responsible for implementation and designing of major functionalities like sharing news, events and images
- Maintained quality of the development with minimum defects

Environment: Android, React Native, Core Java, Android studio

Impressol e-services llp., Bangalore**Apr'15 to June'16****Project 1:** GroupR (Chat Application)**Jan'16 - Jun'16**

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Client: Impressol

Role: Android developer

Description: Grouppr is a group chat application for instant messaging for smart phones. User can share text, images, audio, video, contacts, events and location.

Team Size: 2

Responsibilities:

- Participated in requirement gathering, R&D and creating estimation report
- Designed the requirements and defined the activity flow of the required functionality
- Developed functionalities according to the requirements and design specifications
- Maintained quality of the development with minimum defects
- Handled requirements and modifications in modules

Environment: Android, Core Java, Android studio

Project 2: ProvisionCart (Grocery Application)

May'15 - Nov'15

Client: Impressol

Role: Android developer

Description: Provision cart is online grocery shopping application. User can choose wide range of options in every category. User can also select the time slot for delivery.

Team Size: 3

Responsibilities:

- Participated in requirement gathering, R&D and creating estimation report
- Designed the requirements and defined the activity flow of the required functionality
- Developed functionalities according to the requirements and design specifications
- Maintained quality of the development with minimum defects

Environment: Android, Core Java, Eclipse IDE, Android SDK.

Project 3: Stories4U (Story Application)

Oct'14 - Mar'15

Client: Impressol

Role: Android developer

Description: Stories4U is a story application and it works for both online and offline mode. User can get all kind of stories in different categories like moral, Historical, Panchtantra, etc.

Team Size: 2

Responsibilities:

- Developed functionalities according to the requirements and design specifications and involved in bug fixing.
- Maintained quality of the development with minimum defects

Environment: Android, Core Java, Eclipse IDE, Android SDK.