

# GARRETT MAITLAND

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## EMPLOYMENT

<b>Teacher's Assistant</b>	<b>Eastern Michigan University</b>	<b>Fall 2018 – Summer 2019</b>
<ul style="list-style-type: none"><li>• Classes: Programming Languages; Computer Organization;</li><li>• Ran and tested student code; assisted and debugged during class labs; graded assignments and exams.</li></ul>		
<b>Graduate Assistant</b>	<b>Eastern Michigan University</b>	<b>Fall 2019 – Winter 2020</b>
<ul style="list-style-type: none"><li>• Classes: Languages and Automata; Applied Programming and Scripting; Microprocessors; Applied Cryptography; Programming Languages; Computer Organization</li><li>• Worked as a tutor in the computer department's programming lab.</li></ul>		

## EDUCATION

<b>Ypsilanti, MI</b>	<b>Eastern Michigan University</b>	<b>Fall 2013 – Present</b>
<ul style="list-style-type: none"><li>• M.S. in Computer Science, January 2019 - Present. GPA: 3.7</li><li>• B.S. in Computer Science and Psychology, December 2018.</li><li>• Graduate Coursework: Operating Systems; Databases; Artificial Intelligence (AI); Machine Learning (ML) and Data Mining; Real Time Processing; Mobile App Development; Parallel Algorithms.</li><li>• Undergraduate Coursework: Data Structures and Algorithms; Computer Organization; Applied Cryptography; Computer Networks; Statistical Methods.</li></ul>		

## PROJECTS

<b>Java and SQL</b>	<b>Chat Program</b>	<b>(WIP)</b>
<ul style="list-style-type: none"><li>• Designed a protocol for a client and server to communicate over Java Sockets.</li><li>• Implemented the server using multithreading and the Java concurrency library.</li><li>• Implemented a database using SQL and JDBC to store information on user profiles and chat rooms.</li></ul>		
<b>C</b>	<b>LC-3 Simulator and Assembler</b>	<b>(WIP)</b>
<ul style="list-style-type: none"><li>• Implemented a simulator based on the computer designed by Yale Pratt and Sanjay Patel.</li><li>• Wrote an assembler with support for macros.</li></ul>		
<b>Java</b>	<b>CheckersFX AI</b>	<b>Fall 2019 - Winter 2020</b>
<ul style="list-style-type: none"><li>• Led a team to create a checkers program and artificial intelligence to compete against classmates.</li><li>• Designed the user interface using JavaFX.</li><li>• Implemented an AI using the Minimax Algorithm.</li><li>• Ported to Android using the Android Development Kit and Model-View-Controller (MVC) architecture.</li></ul>		
<b>PIC Assembly Language</b>	<b>Remote Control Robot</b>	<b>Fall 2019</b>
<ul style="list-style-type: none"><li>• Assembled and programmed a robot and remote controller that used PIC microcontrollers.</li><li>• Designed and implemented a protocol to send instructions to the robot using an infrared LED and receiver.</li><li>• Wrote PIC interrupt handlers to process incoming signals.</li></ul>		

## Languages and Technologies

- C++; C; Java; C#; SQL; Python
- Linux; Object-Oriented Programming (OOP); Sockets in Java and C; CUDA C; Git