

Mohammad Atif

Game Tester

Detail-oriented game tester with over 5+ years of experience in the gaming industry. Skilled in identifying and reporting bugs, creating and executing test plans, and ensuring the quality and functionality of games. Possesses a deep understanding of testing methodologies, game development tools, and user experience.

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WORK EXPERIENCE

Game Tester/Designer Tiny Tactics Ltd

01/2022 - Present

Hyderabad

Achievements/Tasks

- Made sure the game quality improved and became more enjoyable for players by working closely with game creators, designers, and project leaders.
- Implemented Agile methodology in game testing processes, fostering adaptability, collaboration, and efficiency to meet project milestones.
- Utilized communication tools such as Jira, Trello to report bugs and ensure that the game is stable in all aspects.
- Conducted various tests to identify bugs, crashes and errors in a game code.
- Created detailed test plans for different games to accelerate the process of testing builds and reporting issues.

Quality Assurance Tester II Electronic Arts

02/2021 - 01/2022

Hyderabad

Achievements/Tasks

- Worked on the new strategic type of games on mobile and learned more about the game structure.
- Worked on Compatibility testing on PC/Console platforms.
- Assigned tasks to the team and worked together as a team member to complete the assignments before the deadlines.
- Regular reporting/finding of issues and helping the dev team to fix the same.
- Worked on Automation to check with the build stability.

Trainee Test Engineer Pole To Win India Pvt. Ltd

01/2019 - 01/2021

Hyderabad

Achievements/Tasks

- Tested various types of games on different platforms which includes PC/Mobile.
- Worked closely with senior game testers and understood the different testing processes.
- Worked on Mobile gaming platforms to find bugs, glitches and reported the same to the clients for a fix.
- Understood and worked on the proper execution of software testing life cycle (STLC)

EDUCATION

B.Tech in Computer science Rungta Engineering College - Bhilai

04/2014 - 04/2018

Bhilai

SKILLS

PC/Console testing

Mobile testing

JIRA

TestRail

Adhoc testing

Regression testing

Automation testing

QA testing

Software Testing

Smoke checks

Communication skills

SourceTree

Game level Designing

Unity test framework

LANGUAGES

English

Full Professional Proficiency

Hindi

Native or Bilingual Proficiency

PROJECTS

Marvel Strike Force

Ironforce

Fortnite

Apex Legends

Subway Surfers match

Funtown

INTERESTS

Gaming

Football

Dancing