



KrishnaChaitanya Sistla

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Professional Experience:

- 13.3 Years of IT industry experience encompassing Quality Assurance, Software Testing. Successfully executed projects in **Insurance, ELearning, Market Research domains** and willing to work in challenging environment in any domain/industry.
- Certified Professional in
 - -CSM from Scrum Alliance.
 - -ISTQB (Indian Standard Testing Quality Board)
 - -NSE's Certification in Financial Module (NCFM) Certified in Beginner's Module
- Extensive experience with analyzing requirement analysis, Design, Execution, Reviews, Defect Reporting and Tracking.
- Working as **Scrum Master**, I have helped the business and IT project team to transition from Waterfall to Agile methodology. Drive Team towards "High Performance" through focus on Continuous Improvements.
- Instrumental in socializing Agile awareness among the project teams through Agile overview sessions and role based training.
- Facilitated project teams in getting on-boarded with the Agile methodology and practices
- Prepared requirements documents such as Business Requirements Document (BRD), Solution Specification Document (SSD), Impact Analysis (IA) and Requirements Traceability Matrix (RTM)
- Strong exposure to software development methodologies like Agile and Software Development Life Cycle (SDLC) Methodologies
- Evangelized new opportunities by analyzing various industry trends which will have direct and in-direct impact on the existing business process and new market opportunities
- Contributed to Business Development activities such as identifying new market opportunities, developing Point -of - Views and responding to various RFEs
- Hands on experience on various tools including **JIRA, Postman, Adobe Campaign.**
- Experienced in Agile Scrum practices with proven ability to identify, analyze and solve problems to drive the change for continuous improvement and keen to continuously deliver business values to customers.
- Experience in coordinating testing efforts, responsible for test deliverables, status reporting to management.
- Strong communication and interpersonal skills. Strong Team player and contribute towards the team goals. Ability to work productively and effectively in a team as well as individually.

- Proficient in analyzing and translating business requirements to Testing Requirements and creation of Test Specifications, Test Scenarios, and Test Cases
- Good communication skills, interpersonal skills, self-motivated, team player

Education:

- Bachelor of Technology in CSE from J.N.T.U Affiliated university.

Skill Set:

Functional Skills	: Requirements Elicitation, Business Development
Test Management Tools	: Perforce 2003.2, Visual Source Safe 6.0
Defect Tracking Tools	: JIRA, VSTS

Experience Summary:

Organization	Period
Infosys Technologies	15th-April-2015 – Till Date
Steelwedge Software- S&OP Solutions	10 th June 2013- 8 th -April-2015
Polaris Software Lab (P) Ltd, Hyderabad (CMMI Level 5 Company)	26 th April 2010 – May 2013
Applabs (P) Ltd, Hyderabad (SEI CMMI Level 5 Company)	April 2007- April 2010

PROFESSIONAL EXPERIENCE

Project #1:(Adidas-Digital Communication)

Role: Scrum Master

Project Description:

Adidas AG is a multinational corporation, founded and headquartered in Herzogenaurach, Germany, that designs and manufactures shoes, clothing and accessories

Responsibilities:

- As a scrum master, was responsible in creating and onboarding project teams, integrating them into the organization by providing them with a clear vision of the product by facilitating the communication between the team and stake holders.
- As a Scrum Master with key responsibility of customer focused incremental delivery setup JAD sessions with business owners and customer service team in feature refinement sessions and establish feature acceptance criteria.
- Helping or Facilitating Product owner prioritize the product backlog during the PI planning & sprint planning meetings based on user value, time, and program / sprint objectives

- Elaborate user stories with detailed acceptance criteria, draft with feasible & provide examples in support of Acceptance Test Driven Development
- Work closely with scrum team in communicating the product vision, grooming the features / user stories and accepting the stories when Definition of Done criteria met

Project #2:(EA Sports)

Role: Scrum Master, Quality Analyst

Project Description:

Electronic Arts Inc. Currently, EA develops and publishes games including EA Sports titles FIFA, Madden NFL, NHL, NCAA Football, NBA Live, and SSX. The company began developing games in-house and supported consoles by the early 1990s.

Responsibilities:

- Participate in Product Management Council meetings about planning and Program Backlog/Vision refinement
- Work with business owners & product managers to define product vision and chart roadmap for short term and long term goals
- As a Scrum Master, facilitating Product Owner in program backlog refinement and prep for PI planning including coordination of dependencies with other POs
- Awarded best scrum team for showing greater agility by quickly adopting to last minute changes from business and get it implemented in less than a week with suggested changes
- Was responsible in conducting daily scrum, also making the team understand the importance of same, so as to remove any impediments.
- Motivate team for adopting Scrum values and principles.

Project #3:(MIC-2)

Role: Technical Test Lead, EPM

Project Description:

MINT is a next generation platform for current MIC-2 Application and IC Platform. It is used to calculate the attainment of sales participants for selling MS products or the amount of time spent for service to the clients.

Responsibilities:

- As a Scrum Master, worked with the stakeholders such as clients, product team, end users, sales and senior management to gather the requirements.
- Analyzed the requirements and documented them in the form of Business Requirement Document (BRD) and user stories. The user stories are being tracked down by features for effective requirements traceability.
- Participated in release planning level discussions and Prioritize requirements according to product roadmap & client commitments.

- Maintained the product backlog along with PO, with the vision of product capabilities & client's customization needs.
- Conducted user story grooming sessions to the engineering team and provide the functional support throughout the development.
- Presented the release level product demos along with Sprint Team to the stakeholders for release approval & prospective clients for showcasing product capabilities

Project #4:(Credit Approval Accelerator)

Role: Test Consultant

Project Description:

CAA allows the users to create and maintain an Electronic Credit File and also provides the capabilities of Electronic Approval and Pipeline Reports.

Responsibilities:

- Interpreted customer business needs and translate them into application and operational requirements for client's clinical products platform
- Performed data analysis to analyze magnitude of data to define the problem thereby derives functional requirements
- Tracking the status of the bugs
- Actively involved in risk finding and mitigation for the project.
- Participating in reviews and providing valuable inputs

Project #5:(Blackboard Academic suite)

Designation: Test Engineer (QA Consultant)

Project Description:

Blackboard Inc. is a leading enterprise software company for e-Education.

Responsibilities:

- Authoring, Updating and Executing Functional test cases.

Personal Details:

Date of Birth : May 12th, 1985
Languages Known : English, Hindi, and Telugu.