

AKSHITA TANDUR

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Location: Hyderabad, India.

PROFILE OVERVIEW

- A Technically innovative professional offering more than **2+ years** of experience in software testing and quality assurance domain in IT sector with a strong background .
- Proficient in liaising with project stakeholders to develop the Test Strategies, Test Plans, Test Scenarios, Test cases, Test Reports, and Test Results
- Leverages expertise in QA processes, Test design techniques, test plans and defect reports as part of the software testing cycle.
- Deft in test management across client/server and web-based applications and Efficiently implements projects, while executes quality-assurance and quality-control methodologies to facilitate compliance with QA standards and customer specifications.

FUNCTIONAL SKILLSET

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|----------------------|-------------------------|--|
| • Software Testing | • Mobile Testing | • Smoke Testing |
| • Game Testing | • System Testing | • Adhoc Testing & Localization Testing |
| • Manual Testing | • Sanity Testing | • Test Plan & Test Cases |
| • Regression Testing | • Testing Methodologies | • Defects Reporting |
| • Project Management | • Functional Testing | • Team Management |

TECHNICAL FORTE

- **Web Development:** HTML, CSS
- **Software/System:** MS Office Suite, Windows
- **Bug Reporting Tools:** JIRA, Unfuddle, B4bug
- **Management Tools:** TestRail, Confluence, Origin

CAREER HISTORY

Electronic Arts, Hyderabad, India

Apr 2019 - December 2020

Quality Assurance II

Project: Pogo

- Experienced in Sanity Testing, Functional Testing, Smoke Testing, Regression Testing, Compatibility Testing, Adhoc Testing & Localisation Testing, and coordinating with several teams onshore & offshore pertaining to the new feature's development and testing.
- Executing Regression & Sanity Testing of the same and preparing effective test case scenarios and implementing them.
- Communicating with team members across the locations.
- Proactively participating in pre-release & post-release meetings and providing training to new team members about the ongoing application.
- Trained new team members with catching on with the current application.

- Experienced in Performance Testing on Mac.
- Experienced in troubleshooting the Live bugs.
- Profound experience in working within Agile Testing Environment and following up with developers for proper bug fixes & helping in enhancing bug fixing.
- Carrying out Mobile Application Testing in iOS & Android platforms and assessing bugs, freezes & glitches in various levels of games and determining Test Scenarios required for Testing.
- Involved in defects reporting & tracking using Jira and Unfuddle.

Electronic Arts, Hyderabad, India

January 2021 - Ongoing

Quality Assurance II

Project: The Sims4

- Experienced in Sanity Testing, Functional Testing, Smoke Testing, Regression Testing, Adhoc Testing, and coordinating with several teams onshore & offshore pertaining to the new feature's development and testing.
- Involved in reporting bugs and tracking using Jira and B4bug.
- Experienced in testing on Mac.
- Developing Test Scenarios, Test cases based on requirements.
- Execution of Test cases at iteration level.
- Doing build smoke test after every roll.
- Preparing and sending testing reports after iteration.
- Logging defects using internal tool bug tracker and tracking till closure.

ACADEMIC CREDENTIALS

- Bachelor of Technology in Computer Science & Engineering from Jawaharlal Nehru Technological University, India, 2018